



2006 SEVEN RANGES SCOUT RESERVATION PROGRAM SCHEDULE

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Building Bridges •2006•	7:00 – Reveille 7:05 – Waiter Call 7:15 – Flag Raising 7:30 – Breakfast 9:00-10:45 – FROG 9:00-11:50 – Merit Badges 11:00-11:50 – Learner & Beginner Class 11:55 – Waiter Call	7:00 – Reveille 7:05 – Waiter Call 7:15 – Flag Raising 7:30 – Breakfast 9:00-10:45 – FROG 9:00-11:50 – Merit Badges 11:00-11:50 –Learner & Beginner Class 11:55 – Waiter Call	7:00 – Reveille 7:05 – Waiter Call 7:15 – Flag Raising 7:30 – Breakfast 9:00-10:45 – FROG 9:00-11:50 – Merit Badges 11:00-11:50 –Learner & Beginner Class 11:55– Food Pick Up	7:00 – Reveille 7:05 – Waiter Call 7:15 – Flag Raising 7:30 – Breakfast 9:00-10:45 – FROG 9:00-11:50 – Merit Badges 11:00-11:50 –Learner & Beginner Class 11:55 – Waiter Call	7:00 – Reveille 7:00-8:00 – Food Pick Up 9:00-11:50 – Merit Badges 11:00-11:50 –Learner & Beginner Class 11:55 – Waiter Call	7:55 – Reveille 8:05 – Waiter Call 8:20 – Flag Raising (Mandatory attendance) 8:30 – Breakfast 9:30-11:00 – Check-Out!
1:00–3:00 – Check-In! 5:20 – Guests to Picnic Area and Waiter Call.	12:15 – Lunch 1:00-1:30 – Mtg. Time -4 th /5 th Years & Leaders Mtg. for Pipestone 1:00-2:00 – Siesta 2:20-5:20 – Open Program 3:30 – Burroughs Meets 4:00 – Chaplain’s Aide Meeting 5:30 – Waiter Call	12:15 – Lunch 1:00-1:30–Mtg. Time 1:00-2:00 – Siesta 1:45 – Hutch’s Trail 2:20-5:20 – Open Program 4:00 – Chaplain’s Aide Meeting 5:30 – Waiter Call	12:15 – Lunch 1:00-1:30–Mtg. Time 1:00-2:00 – Siesta 2:20-5:20 – Open Program 3:30 – OA Social 4:00 – Chaplain’s Aide Meeting 5:30 – Waiter Call	12:15 – Lunch 1:00-1:30-Mtg. Time 1:00-2:00 – Siesta 2:20-5:20 – Open Program 5:00 Food Pick Up	12:15 – Lunch 1:00-1:30 – Pipestone Mtg. Time: SM Patio. 1:00 – 4 th & 5 th Year Candidates to Tool House. 1:00-2:00 – Siesta 2:20-4:45 – Open Program 5:00 – Waiter Call	
5:50-Report for Dinner 6:00 – Dinner 7:15 – Retreat 7:30 – SPL Meeting - Leader Meeting - BSA Lifeguard - First Year & Guest Tour 9:00 – Campfire at Bridgebuilder’s Amphitheater	6:00 – Dinner 7:00 – Retreat 7:45 – Thunderbird Hill Vespers (meet for departure at Trading Post) 10:00 - Taps - SPL Meeting, Hoover D.H.	6:00 - Dinner 7:00 – Retreat 7:45 – Youth Protect. Training 8:45-Safe SwimDef. Safety Afloat 10:00 – Taps – Adult Social, Hoover D.H.	6:00 – Dinner 7:00 – Retreat 8:15 – Vespers at the Chapel 9:15 – Order of the Arrow Ceremonies 10:00 – Taps – OA Social	5:00 – 7:30 – Troop Time 5:30 – Mile Swim 7:45 – “Class B” Retreat (Mandatory attendance) 8:30 – Troop Campfires 10:00 - Taps	5:30 – Dinner 6:30 – Retreat 8:30 – Campfire at the Cecil B. Moorehead Friday Night Campfire Amphitheater 8:30 – Camp Honors	

Special Features

Rent A Program Area – Would your unit like to use Handicraft for an evening to make patrol flags? Perhaps your troop would like to use Waterfront for a Polar Bear swim or a canoeing skills development session? This is possible by simply “renting” a program area during special blocks of time throughout the week. Your Senior Patrol Leader will receive information concerning the method for program area rental during his meeting with the Commissioner Director Sunday evening. Think of the resources the different program areas of Ecology and Conservation, COPE, Field Sports, Handicraft, Outdoor Skills, and Waterfront can provide and use them in planning your troop’s week at camp.

Remember! – There are certain program items that require the attendance of all in Camp Algonkin. These events include all meals in the Frank G. Hoover Dining Hall, all retreat ceremonies, and all campwide campfires. The Program Director will give you detailed explanations of these events during your stay. For retreat, the Program Director asks you to show your troop spirit through both your participation during the ceremony and the flying of your second troop flag or the campsite flag provided to you by the camp staff. Together we can build citizenship within our troop, camp and community by making retreat a meaningful event.